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# Model 4000CL-AX-PBIO

## 400 Clip Fast Access System

FOR *ACCOM AXESS* PROTOCOL

WITH PERIPHERAL BUS INTERFACE  
OPTION

## USER MANUAL

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## 1. REVISION HISTORY

- |        |          |  |
|--------|----------|--|
| 100903 | Rev. 2.2 | Company header information revised.  |
| 112103 | Rev. 2.3 | Updated Receive Cue List & Transmit Cue List Function description.<br>Added DNF Controls Limited Warranty. |

## 2. SYSTEM DESCRIPTION

NOW, production switchers can load & play video clips on the *Accom Axess*.

- \* Use the EMEM or SNAPSHOT Learn & Recall functions of the production switcher to load and play a video clip from a Recall or timeline.
- \* Use the Run and Trigger functions of the production switcher to Play, Stop or Recue the video clip. Instantly load a video clip at the press of a button.

The 400 Clip Fast Access System consists of the ST300-SSM VTR Controller and Shotlist Software. The SHOTLIST contains up to 400 CLIP IDs, stored in non-volatile memory in the ST300. The user can remotely view the CLIP IDs that exist in the *Accom Axess* under control.

Any clip in the SHOTLIST can be quickly loaded by simply entering the associated 3 digit number of its location, then pressing [LOAD]. Press [PLAY] to play the clip. Press [RECUE] to recue to the beginning of the clip or to the “recalled” time if defined.

The PERIPHERAL BUS INTERFACE OPTION for the ST300 VTR Controller is special software in the ST300. With this Option, the ST300 has 3 Peripheral Device Addresses, one for each VTR that it controls. This allows the production switcher to control any and all VTRs connected to the ST300.

Upon receipt of the Learn command from the production switcher, the ST300 saves the CLIP IDs of the currently loaded clips, the current time of each clip, the VTRs they are loaded on and the current GANG mode into the appropriate Cue Point.

When the Recall command is received, the ST300 loads the learned Clips onto the learned VTRs, cues the Clips to the learned time and restores the learned GANG mode.

Learn & Recall may also be done directly from the ST300 without the production switcher.

The Trigger function on the production switcher puts the selected VTRs in to Play, Stop, Recue or other available modes.

### DEFINITIONS

- Throughout this document, the *Accom Axess* will be referred to as the “Video Server”
- The ST300-S/SM as the ST300.
- Words surrounded by brackets, for example, [ENTER], are keys on the ST300.
- [XXX] + [XXX] means hold the two keys down simultaneously.

### 3 *400 Clip Fast Access System, Accom Axess Protocol, PBIO Option*

### 3. SYSTEM INSTALLATION

#### ST300-S/SM, VTR/DDR CONTROLLER

1. Plug one end of a 9 conductor, RS422 serial cable into the 9 pin connector (VTR 1, VTR 2 or VTR 3) on the rear of the ST300. Plug the other end of the cable into the 9 pin remote connector on the Video Server.
2. Connect the +5, +12, -12 VDC POWER SUPPLY into the POWER connector on the rear of the ST300. Plug the Power Supply into an outlet, 90 VAC to 240 VAC.
3. Check SETUP MENU prior to using the ST300 to confirm proper Record mode and other User settable modes.
4. Connect the Black Burst Generator through the provided Sync adapter to the AUX Port on the rear of the ST300.

#### PRODUCTION SWITCHER

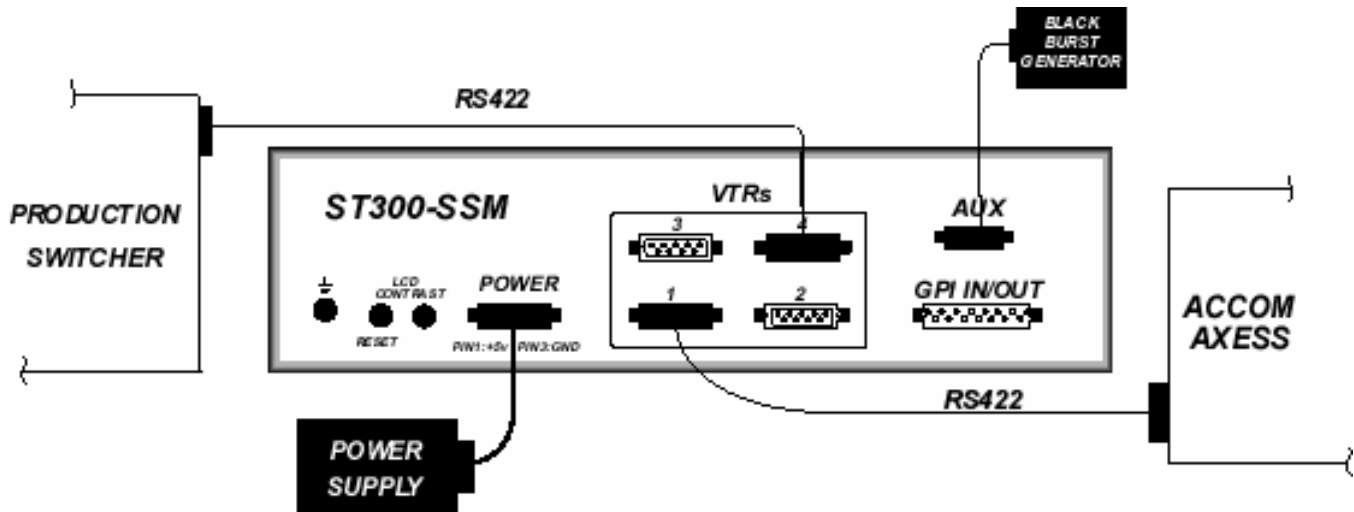
1. Connect a RS422, 9 pin serial cable to the VTR4 connector on the rear of the ST300 using the supplied turnaround adapter. Connect the other end of the cable to the Peripheral Bus Connector on the production switcher. (Communication Format- 38.4K, N, 8,1)
2. To select a Production Switcher type (Default = Grass Valley Group).
  - a. Press [MENU] and turn the wheel until "SWITCHER" is displayed.
  - b. Press the Softkeys to toggle between Sony and Grass Valley.
  - c. Press [ESC] at anytime to exit the MENU.
3. The ST300 has 3 Peripheral Device Addresses, one for each VTR that it controls. To set the Device Address for each VTR:
4. Press [MENU] and turn the wheel until "Peripheral Address" is displayed.
5. Press VTR [1], VTR[2] or VTR[3] to select a VTR.
6. Assign a Peripheral Device Address for that VTR, from 0 to 23, by entering the desired address using the numeric keypad.  
Press [DEL] to turn off the device. Any address greater than 23 turns the device off.
7. Select the next VTR and assign an address. Each VTR should have its own address.
8. When done, press [ESC] to exit the MENU.
9. Set up Parity in MENU as follows:
  1. Press [MENU] and scroll the wheel until "PARITY" is displayed.
  2. Press Softkeys to toggle between ODD, EVEN or NONE parity options.  
The selected parity should match your Production Switcher's Settings.

10. Configure the production switcher:
  - Enable the Peripheral Bus.
  - Enable the Peripheral Device Addresses assigned to the ST300.
  - Enable the appropriate Learn/Recall levels.
  - Enable the Timeline or Recall Trigger function.

**NOTE:** Do Not Use Register 0 on the production switcher.

Installation is complete.

### CONNECTION DIAGRAM



## 4. VIDEO SERVER SETUP

1. Assign a serial port on the VIDEO SERVER:
  - a. Select 1001 > Setup > Remote Setup > VTR Setup
  - b. Select the channel.
  - c. Enable the RS422 port with the Softkey (example: CH.A – RS422-1)
  - d. Change the protocol to “Sony-2” with the Softkey
  - e. Press Exit > Exit > System Memory > Save
2. Connect the same sync signal that goes into the ST300 AUX port to the Sync connector on the back of the *Axess*. Setup the *Axess* to use External Sync using the *Axess* On Air panel.

#### NOTES:

The ST300 will default to Tape Time if a non-supported time mode is selected on the ST300.

In CLIP LIST mode, ‘Waiting for *Axess*’ message will display due to delays in the *Axess*.

Setup is complete.

## 5 400 Clip Fast Access System, Accom Axess Protocol, P BIO Option

## 5. LOAD A CLIP ON THE ST300

1. Select a VTR by pressing VTR [1], VTR [2] or VTR [3].
2. Load the desired Clip using the Clip List function.
  - a. Press [**CLIP LIST**] to view the list of Clips that exist in the VIDEO SERVER.
  - b. The first line will show: "Enter starting point"  
The second line will show the numeric ID of the currently loaded clip.
  - c. Turn the wheel to scroll through the *Axess* clips starting from the currently displayed clip  
**OR**
  - d. Enter the numeric ID (1-9,999,999) using the numeric keypad. The *Axess* will load the entered CLIP ID or go to the next available ID if the entered ID does not exist. You will see the CLIP ID changing as the *Axess* tries to find the next available ID. You can terminate search by hitting any key and entering a new starting point.
3. Turn the wheel. The top line of the display will show "xxxxxxxxy"  
Where "xxxxxxx" is the numeric CLIP ID, y= 'S' if it is a Still, or 'C' if it is a clip. Turn the wheel to scroll forward through the list of available CLIPs.
4. Press [**LOAD**] to load the current CLIP ID shown on the top line of the display  
**OR**  
Press [**ENTER**] followed by the numeric ID (1-9,999,999) that you wish to load.  
Press [**LOAD**] to load the entered ID.
5. Locate the clip to the desired IN time.
6. Repeat steps 1-5 until clips are loaded into other VTRs. Set GANG mode, if required.

## 6. LEARN

### Do a LEARN on the production switcher

1. Select and enable the Peripheral Device Addresses for the ST300.
2. Do a LEARN to the desired REGISTER.  
The ST300 will: LEARN (save) the VTR#, loaded CLIP ID and current IN time to the REGISTER number in the ST300.

## **Do a LEARN on the ST300**

1. Select the desired Cue Point by pressing [**NEXT CUE**], [**LAST CUE**] or by manually entering the Cue Point using the numeric keypad.  
The selected Cue Point number is shown on the bottom line of the display.
2. Press [**SHIFT**] + [**MARK**] to start the LEARN.
3. The first line of the display will show “Select VTRs:”  
the second line of the display will show “Mark-Lrn, ESC-cancel”.
4. Press VTR [**1**], [**2**] or [**3**] to select the VTR you want to learn into the current Cue Point. If the VTRs are ganged, select one VTR that is part of the Gang. The rest of the Gang will learn automatically.  
The first line of the display will show the VTR number you have chosen.
5. Press [**MARK**] to complete the LEARN  
**OR**  
Press [**ESC**] to exit without LEARNING.  
The ST300 will: LEARN (save) the VTR Number (1,2,3), loaded CLIP ID and current IN time to the selected Cue Point.

## **7. RECALL**

### **Do a RECALL on the production switcher**

1. RECALL the desired REGISTER NUMBER.
2. The ST300 will automatically load the Learned clips on the Learned VTRs, cue the clips to the Learned time, then set the Learned GANG mode.

### **Do a RECALL on the ST300**

1. Select the desired Cue Point by pressing [**NEXT CUE**], [**LAST CUE**] or by manually entering the Cue Point using the numeric keypad.  
The selected Cue Point number is shown on the bottom line of the display.
2. Press [**LOAD**] on the ST300.  
The ST300 will automatically load the Learned clips on the Learned VTRs, cue the clips to the Learned time, then set the Learned GANG mode.

## 8. RECORDING ON THE AXESS FROM THE ST300

1. Remote protocol needs to be set for SONY 2.
2. Sync needs to be set for INPUT. *Axess*, source & ST300 must have the same sync.
3. PREROLL on the ST300 needs to be set.
4. RECORD DELAY in the ST300 needs to be set to 4 frames. (Some experimentation might be needed to find the correct number to re-record over the first frame of a clip)
5. On the *Axess*: SETUP > UTILS SETUP > TIME CODE  
Pre- & Post-Roll must be set to ON and duration needs to match duration on the ST300.
6. Press [SHIFT] + [REC] to set record duration.
7. Press [REC] to start recording. Press [STOP] to stop recording.

## 9. PBIO ENABLE/DISABLE

On the ST300, press the [PBIO] key to enable or disable PBIO. When disabled, the ST300 will ignore all Pbus commands. When enabled, the ST300 will respond to all Pbus commands.

When enabled and Pbus commands are received, the key's LED will flash.

## 10. TRIGGER

The operator fires a trigger using either the Timeline or Run function on the production switcher. The ST300 puts the Video Server into the following modes based upon the trigger value:

### GRASS VALLEY GROUP VALUES:

<u>TRIGGER VALUE</u>	<u>MODE</u>
0	Play
1	Recue to beginning of clip
2	Slo-mo using ST300 Wheel Preset or T-Bar Speed
3	Reverse Play
4	Still Frame
5	Loop Play
6	Record
7 or greater	Play

### SONY VALUES:

<u>TRIGGER VALUE</u>	<u>MODE</u>
0	Recue to beginning of clip
1	Play
2	Slo-mo using ST300 Wheel Preset or T-Bar Speed
3	Reverse Play
4	Still Frame
5	Loop Play
6	Record

To control more than one VTR, enable the Peripheral Device Address for the required VTRs. The Trigger will be sent to the enabled devices

**OR**

GANG the required VTRs on the ST300. Enable the Peripheral Device Address for one of the GANGED VTRs. The Trigger will be sent to the enabled VTR; the other VTRs in the GANG will perform the same action. Refer to the Function Table for GANG instructions.

## **11. TRANSFERRING CUELIST**

The TRANSMIT CUELIST function allows you to transmit your list of Cue Points to a PC, using the provided utility software on the PC, or to another ST300. Transfer to a PC requires OpSuite 3.0 software, which runs on a Windows-based computer. Contact DNF Controls for more information.

### **To Transmit Cue Points to the ST300:**

1. Connect the VTR4 connector on the back of the ST300 to the VTR4 connector of the receiving ST300 using RS422 9-pin cable with TX and RX lines crossed. (A “Turnaround” cable)
2. Press [**MENU**] and scroll the Wheel to “Transmit CUE List? YES=Enter, exit=ESC”.
3. Press [**ENTER**] to start transmitting. The Display shows “Waiting to transmit” on the first line.
4. When the Receiver is ready, transfer starts automatically. The Display now shows “Transmitting cue list”.
5. After the transfer is over, the display shows “Transfer is over” for one second and then shows “Waiting to transmit” again.
6. Connect another ST300 to transmit the list again **OR** press [**ESC**] twice to exit.

### **To Transmit Cue Points to the PC:**

1. Connect the VTR4 connector on the back of the ST300 to one of the COM ports on the PC using a RS422 to RS232 adapter.
2. Repeat steps 2-7 of the TRANSMIT CUE POINTS to the ST300 section.

## **RECEIVE CUELIST FUNCTION.**

The RECEIVE CUELIST function allows you to receive your list of Cue Points from a PC or from another ST300. Transfer to a PC requires OpSuite 3.0 software, which runs on a Windows-based computer. Contact DNF Controls for more information.

### **To Receive Cue Points from the ST300:**

1. Connect the VTR4 connector on the back of the ST300 from the VTR4 connector of the transmitting ST300 using RS422 9-pin cable with TX and RX lines crossed. (A “Turnaround” Cable)
2. Press [MENU] and scroll the wheel to “Receive CUE List? YES=Enter, Exit=ESC”.
3. Press [ENTER] from start receiving. The Display shows “Waiting to receive” on the first line.
4. When the Transmitter is ready, transfer starts automatically. The Display now shows “Receiving cuelist”.
5. After the transfer is over the display shows “Done-Success! Press any key...”
6. Press any key. The display shows “Receive cuelist?” message.
7. Press [ESC] to exit the MENU mode.

### **To Receive Cue Points from the PC:**

1. Connect the VTR4 connector on the back of the ST300 to one of the COM ports on the PC using RS422 to RS232 adapter
2. Repeat steps 2-8 of the RECEIVE CUE POINTS from the ST300 section.

## 12. SETUP MENU

Press [MENU]. The MENU indicator will turn on.

Turn the Wheel to select item to change.

Press [MENU] **OR** use the Softkeys to change the desired mode for that option.

Turn the Wheel at anytime to select another item.

Press [ESC] at anytime to exit SETUP MENU. The MENU indicator will turn off.

**MENU MODES:** (Turning Wheel clockwise)

**WIND MODE** Press Softkey to select:  
HOLD (fast wind is maintained only while key is pressed)  
**OR**  
LATCH (fast wind is initiated and maintained with momentary key press)  
Select fast wind speed (3.9 to 23.7) by pressing Softkey below SPD.

**SLOMO** ST300 display shows:

SLOMO with:	WHEEL
TBAR Speed	Prset

Press Softkey [TBAR] (or [WHEEL]) to toggle between them.

**NOTE-** The T-BAR has a fixed speed range of 0→+200 with a detent at +100 % play speed.

### **For Wheel only:**

Press Softkey [SPEED] to select SLOMO speed ranges:

Press Softkey to select: 0 ->+200 **OR** -100 -> +200.

Press Softkey [BACK] to return to SLOMO MENU.

Press [ESC] to exit SETUP MENU

**OR**

Turn the wheel to select another item.

### **For Wheel only:**

Press Softkey [PRESET] to select the SLOMO Preset Speed Mode

Press Softkey [UPDATE]. When exiting SLOMO mode, the last used speed is saved in the Preset Speed register.

Press Softkey [STATIC]. The Preset Speed register is NOT updated when exiting SLOMO mode.

It is only changed by [SHIFT] + [SLOMO] (PRESET SLOMO).

**ST300  
SETUP**

ST300 SETUP	
Clear Cues	SetDefault

Press Softkey beneath ClearCues to clear all Cue Points to 00:00:00:00.

Press Softkey [YES] when asked “Are You Sure?”

Press Softkey beneath SetDefault to set ST300 to default settings.

Press Softkey [YES] when asked “Are You Sure?”

**DISPLAY SOFTWARE VERSION** The version number for the currently installed software is displayed.

**PBIO ADDRESS** Select PBIO Address/

**SWITCHER TYPE** Select Switcher type: GVG = Grass Valley Group (default) or Sony. For Phillips DD35 with PBus, use GVG.

**SELECT PARITY** NONE, EVEN or ODD

**TRANSMIT CUE LIST** Transfer Cuelist to another ST300 or a PC.

**RECEIVE CUELIST** Receive Cuelist from another ST300 or a PC.

### 13. FUNCTION TABLE

Function	Key Press	Description
GOTO ENTERED TIME	[SHIFT] + [RECUE]	Search the VTR to the manually entered time  Use the ST300 numeric keypad. Press [ENTER] or [RECUE].
GANG	[SHIFT] + [VTR #1] OR [SHIFT] + [VTR #2] OR [SHIFT] + [VTR #3]	Individually press the VTR keys to be included in the gang. The LED above the key will turn on. Press the VTR key again to remove from gang, the LED above the key will turn off. Press [ESC] to exit.  The VTR LEDs that are on show the gang. The flashing LED shows which VTR is currently selected.
FFWD	[FFWD]	Press and HOLD to shuttle. Release key to stop. Set WIND Speed in MENU.
JOG	[JOG]	Select JOG mode and enable Wheel.
LAST CUE	[LAST CUE]	Step to the previous Cue Point Location.
NEXT CUE	[NEXT CUE]	Step to the next Cue Point Location.
REWIND	[RWD]	Press and HOLD to shuttle. Release key to stop. Set WIND Speed in MENU.
SHUTTLE	[SHUTTLE]	Select SHUTTLE mode and enable Wheel.
SLOMO	[SLOMO]	Press [SLOMO] to slo-mo the VTR. Turn the wheel (or move the T-Bar if available) to change the play speed. Press [SLOMO] to STILL frame <b>OR</b> press any transport key to exit SLOMO.
SLO-MO SPEED PRESET	[SHIFT] + [SLOMO]	For WHEEL ONLY: Press [SHIFT] + [SLOMO] to preset the slo-mo speed. Turn wheel to select desired speed. Press [ESC] or any transport key to exit.
STOP	[STOP]	Press once to STILL frame VTR. Press again to put VTR into STOP mode.
LOOP	[SHIFT] + [PLAY]	Plays the currently loaded clip in a continuous loop.
TIME MODE SELECT	[TIME MODE]	Press to toggle between Timecode (TC), VITC (VT) or Tape Timer (TM) display modes.

## 14. SPECIFICATIONS

### ST300

Power:	90 VAC to 265VAC adapter supplied with IEC connector
Size:	(L" x W" x H") 12" x 6" x 1.5" (front) 3.0" (rear)
Weight:	4 lbs.
Rear Panel Connectors:	VTR1, VTR2, VTR3, VTR4 (All DB9F) GPI (DBF15F) Power (DB9M) Aux (DB9F)
Display:	Easy to read 2 line, back-lit LCD display (User adjustable contrast)
Jog/Shuttle Wheel:	With mechanical detents.
Optional "T"-bar:	Slo-mo 0-200% of Play Speed

### RS422 SERIAL CONNECTOR 9 Pin D type, female (DB9-F)

Pin #	1	Frame Ground	6	Receive Common
	2	Receive A ←	7	Receive B ←
	3	Transmit B →	8	Transmit A →
	4	Transmit Common	9	Frame Ground
	5	Spare		

### POWER CONNECTOR 9 Pin D type, male (DB9-M)

Pin #	1	+5v DC	6	+5 VDC
	2	+5v DC	7	Ground
	3	Ground	8	Ground
	4	+12 VDC	9	Ground
	5	-12 VDC		

### GPI IN/OUT Connector: 15 Pin D type, female (DB15F)

Pin #	Description	Function
1	GPI 1 Out	
2	GPI 2 Out	
3	GPI 3 Out	
4	GPI 4 Out	
5	GPI 5 Out	
6	GPI 6 Out	
7	GPI 7 Out	
8	Ground	
9	GPI 1 In	Play
10	GPI 2 In	Stop
11	GPI 3 In	Recue
12	GPI 4 In	Next Cue
13	GPI 5 In	Last Cue

14 GPI 6 In Recall  
15 GPI 7 In

## **15. DNF CONTROLS LIMITED WARRANTY**

DNF Controls warrants its product to be free from defects in material and workmanship for a period of one (1) year from the date of sale to the original purchaser from DNF Controls.

In order to enforce the rights under this warranty, the customer must first contact DNF's Customer Support Department to afford the opportunity of identifying and fixing the problem without sending the unit in for repair. If DNF's Customer Support Department cannot fix the problem, the customer will be issued a Returned Merchandise Authorization number (RMA). The customer will then ship the defective product prepaid to DNF Controls with the RMA number clearly indicated on the customer's shipping document. The merchandise is to be shipped to:

DNF Controls  
12843 Foothill Blvd., Suite D  
Sylmar, CA 91342  
USA

Failure to obtain a proper RMA number prior to returning the product may result in the return not being accepted, or in a charge for the required repair.

DNF Controls, at its option, will repair or replace the defective unit. DNF Controls will return the unit prepaid to the customer. The method of shipment is at the discretion of DNF Controls, principally UPS Ground for shipments within the United States of America. Shipments to international customers will be sent via air. Should a customer require the product to be returned in a more expeditious manner, the return shipment will be billed to their freight account.

This warranty will be considered null and void if accident, misuse, abuse, improper line voltage, fire, water, lightning or other acts of God damaged the product. All repair parts are to be supplied by DNF Controls, either directly or through its authorized dealer network. Similarly, any repair work not performed by either DNF Controls or its authorized dealer may void the warranty.

After the warranty period has expired, DNF Controls offers repair services at prices listed in the DNF Controls Price List. DNF Controls reserves the right to refuse repair of any unit outside the warranty period that is deemed non-repairable.

DNF Controls shall not be liable for direct, indirect, incidental, consequential or other types of damage resulting from the use of the product.

###